

Call to Mind Board Game

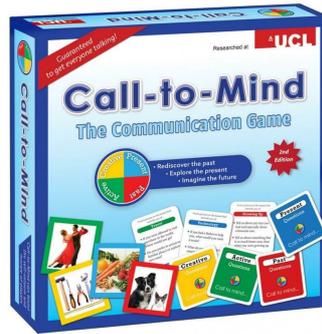
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VAT Relief Eligible: Yes (£31.66 with VAT relief)

Delivery: £3.95 incl. VAT per order



The **Call to Mind Board Game** is a specially designed game that helps get to know and understand the thinking, likes and dislikes of someone with dementia.

- Researched at University College London to stimulate memories and encourage conversation
- An entertaining, non-threatening game to play, yet can uncover thoughts, memories and opinions quickly, easily and enjoyably
- Helps the whole family connect in a relaxed and stress free way, even loved by teenagers who don't know what to say
- You can discover more about someone in 40 minutes playing this game than hours and hours of unstructured conversation or filling in forms

This tool also stimulates memories and encourages conversations, both as the game is played and in everyday interactions. Play it at home with friends and family or in the professional setting of a care home, day care centre, hospital or memory café. Great inter-generational activity!

History of Call to Mind

As an Occupational Therapist, Angela Newton was determined to improve the lives of her dementia patients. She felt that using a game-format would be fun and non-threatening way to communicate. Her sister, Laura Templeton is a graphic designer who has specialised in healthcare and game design as teaching aids. Together they created Call-to-Mind.

Gill Livingston, Professor of Psychiatry of Older People at University College London worked with them trialling and developing their prototype to ensure they had a tool to help staff to connect with residents.

Together with Gill's team this successful research has led to a game that helps people with dementia express their feelings, say what they might like to do, and communicate with the people trying to help them.

Frequently Asked Questions

Is Call to Mind easy to play?

Yes! It involves simply spinning a spinner, choosing one of four coloured cards, matching an image and answering a question.

What age groups can play?

Anyone from about 10 upwards. As all ages can play, it provides an easy and enjoyable way to get two or more generations talking together.

How many people can play?

Two to four players can easily sit round the board together.

Do you need to have dementia to play?

No. Because Call to mind... stimulates conversation and players can voice opinions and talk about what they like, it is a great way to get to know anyone in an easy, relaxed way.

Can it be played with strangers?

